2G Acceleration

Read:

Acceleration is the change in the speed or direction of an object over time—in other words, acceleration is a change in an object's velocity over time. To determine the rate of acceleration, you use the formula below. The unit for acceleration is meters per second per second (abbreviated m/s^2).



A positive value for acceleration shows speeding up, and negative value for acceleration shows slowing down. Slowing down is also called *deceleration*.

The acceleration formula can be rearranged to solve for other variables such as final speed (v_f) and time (t).

$$v_f = v_i + (a \times t)$$
$$t = \frac{v_f - v_i}{a}$$

Examples:

1. A skater increases her speed from 2.0 m/s to 10.0 m/s in 3.0 seconds. What is the skater's acceleration?

| Looking for | Solution |
|-----------------------------------|---|
| Acceleration of the skater | |
| Given | |
| Initial speed = 2.0 m/s | Acceleration = $\frac{10.0 \text{ m/s} - 2.0 \text{ m/s}}{2.0 \text{ m/s}} = 2.7 \text{ m/s}^2$ |
| Final speed = 10.0 m/s | 3.0 s |
| Change in time $= 3.0$ seconds | |
| Relationship | The acceleration of the skater is 2.7 meters per |
| $a = \frac{v_f - v_i}{t}$ | second per second. |



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2. A car accelerates at a rate of 3.0 m/s^2 . If its initial speed is 8.0 m/s, how many seconds will it take the car to reach a final speed of 25.0 m/s?

Skill and Practice

| Looking for | Solution |
|---|---|
| The time to reach the final speed | Time $= \frac{25.0 \text{ m/s} - 8.0 \text{ m/s}}{5.0 \text{ m/s}} = 5.7 \text{ s}$ |
| Given Initial speed = 8.0 m/s ; Final speed = 25.0 m/s Acceleration = 3.0 m/s^2 | The time for the car to reach its final speed is 5.7 seconds. |
| Relationship $t = \frac{v_f - v_i}{a}$ | |

Practice:

- 1. While traveling along a highway, a driver slows from 24 m/s to 15 m/s in 12 seconds. What is the automobile's acceleration? (Remember that a negative value indicates a slowing down or deceleration.)
- 2. A parachute on a racing dragster heading north opens and changes the velocity of the car from 85 m/s to 45 m/s in a period of 4.5 seconds. What is the acceleration of the dragster?
- 3. The table below contains data for a ball rolling down a hill. Fill in the missing data values in the table and determine the acceleration of the rolling ball.

| Time (seconds) | Speed (km/h) |
|----------------|--------------|
| 0 (start) | 0 (start) |
| 2 | 3 |
| | 6 |
| | 9 |
| 8 | |
| 10 | 15 |

- 4. A car traveling at a speed of 30.0 m/s encounters an emergency and comes to a complete stop. How much time will it take for the car to stop if it decelerates at -4.0 m/s^2 ?
- 5. If a car can go from 0 to 60. mph in 8.0 seconds, what would be its final speed after 5.0 seconds if its initial speed were 50. mph?

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6. A cart rolling down an incline for 5.0 seconds has an acceleration of 4.0 m/s^2 . If the cart has a initial speed of 2.0 m/s, what is its final speed?

Skill and Practice

- 7. A helicopter's velocity increases from 25 m/s, east to 60 m/s, east in 5 seconds. What is the acceleration of this helicopter?
- 8. As she climbs a hill, a cyclist slows down from 25 mph to 6 mph in 10 seconds. What is her deceleration?
- 9. A motorcycle traveling at 25 m/s accelerates at a rate of 7.0 m/s² for 6.0 seconds. What is the final speed of the motorcycle?
- 10. A car starting from rest accelerates at a rate of 8.0 m/s. What is its final speed at the end of 4.0 seconds?
- 11. After traveling for 6.0 seconds, a runner reaches a speed of 10. m/s. What is the runner's acceleration?
- 12. A cyclist accelerates at a rate of 7.0 m/s^2 . How long will it take the cyclist to reach a speed of 18 m/s^2 ?
- 13. A skateboarder traveling at 7.0 meters per second rolls to a stop at the top of a ramp in 3.0 seconds. What is the skateboarder's acceleration?

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Challenge Problem:

- 14. Make up three acceleration problems of your own. Give the problems to a friend to solve and check their work.
 - a. Make up a problem that involves solving for acceleration.
 - b. Make up a problem that involves solving for final speed (v_f) .
 - c. Make up a problem that involves solving for time.